

16.2 Matrix Multiplication

Dot product $[1 \ 3] \cdot \begin{bmatrix} 1 \\ 5 \end{bmatrix} = 1(1) + 3(5) = 16$

$$\begin{bmatrix} 1 & 4 & 1 \end{bmatrix} \cdot \begin{bmatrix} -1 \\ 6 \\ 2 \end{bmatrix} = 1(-1) + 4(6) + 1(2) \\ = 25$$

Ex: $A = \begin{bmatrix} 4 & 6 & 1 \\ 0 & 2 & 3 \\ 1 & 1 & 1 \end{bmatrix}$ $B = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 2 & 3 \end{bmatrix}$

rows of A
Columns of B

$$AB = \begin{bmatrix} r_1 \cdot c_1 & r_1 \cdot c_2 \\ r_2 \cdot c_1 & r_2 \cdot c_2 \\ r_3 \cdot c_1 & r_3 \cdot c_2 \end{bmatrix}$$
$$= \begin{bmatrix} 12 & 9 \\ 8 & 11 \\ 4 & 4 \end{bmatrix}$$

$4(1) + 6(1) + 1(2)$
 $4(0) + 6(1) + 1(3)$

Size of $AB = 3 \times 2$

Size of A B
 $(3 \times 3) (3 \times 2)$

mult be equal
Size of AB

BA is undefined :

$$\begin{array}{cc} B & A \\ (3 \times 2) & (3 \times 3) \end{array}$$

↑ ↑
not equal

$$\left[\begin{array}{cc} \text{---} & \text{---} \\ \text{---} & \text{---} \end{array} \right] \left[\begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \end{array} \right] \text{ mismatch}$$

Caution: $AB \neq BA$ in general

Ex: Find CD and DC , if possible

$$C = \begin{bmatrix} 1 & 2 & 3 & 6 \\ 1 & 1 & 0 & 1 \end{bmatrix} \quad D = \begin{bmatrix} 1 & 0 \\ 3 & -1 \end{bmatrix}$$

CD is undefined

$$\begin{aligned} DC &= \begin{bmatrix} 1 & 0 \\ 3 & -1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 3 & 6 \\ 1 & 1 & 0 & 1 \end{bmatrix} \\ &= \begin{bmatrix} 1 & 2 & 3 & 6 \\ 2 & 5 & 9 & 17 \end{bmatrix} \end{aligned}$$

Ex: $A = \begin{bmatrix} 1 & 9 \\ -4 & 3 \end{bmatrix}$ Find A^2

$$A^2 = AA$$

$$= \begin{bmatrix} 1 & 9 \\ -4 & 3 \end{bmatrix} \begin{bmatrix} 1 & 9 \\ -4 & 3 \end{bmatrix}$$

$$= \begin{bmatrix} -35 & 36 \\ -16 & -27 \end{bmatrix}$$

Why do we multiply like this?

$$\text{Let } A = \begin{bmatrix} 1 & -4 \\ 2 & 3 \end{bmatrix} \quad X = \begin{bmatrix} x \\ y \end{bmatrix} \quad B = \begin{bmatrix} 7 \\ 6 \end{bmatrix}$$

Matrix equation $AX = B$

$$\begin{bmatrix} 1 & -4 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 7 \\ 6 \end{bmatrix}$$

$$\begin{bmatrix} x - 4y \\ 2x + 3y \end{bmatrix} = \begin{bmatrix} 7 \\ 6 \end{bmatrix}$$

$$\begin{cases} x - 4y = 7 & \textcircled{1} \\ 2x + 3y = 6 & \textcircled{2} \end{cases} \quad \begin{array}{l} \text{system of} \\ \text{equations} \end{array}$$

Ex: Write as a matrix equation

$$\begin{cases} 2x - 9y = 12 \\ 7x + 3y = -16 \end{cases}$$

$$\begin{bmatrix} 2 & -9 \\ 7 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 12 \\ -16 \end{bmatrix}$$

Coefficients \rightarrow $\begin{bmatrix} 2 & -9 \\ 7 & 3 \end{bmatrix}$ variables (column) $\begin{bmatrix} x \\ y \end{bmatrix}$ constants (column) $\begin{bmatrix} 12 \\ -16 \end{bmatrix}$

Identity matrices: square with 1's along diagonal

$$(2 \times 2) \quad I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$(3 \times 3) \quad I = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$(4 \times 4) \quad I = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

etc.

$$IA = A \text{ for any matrix } A$$

Ex: Confirm that $IA = A$ for

$$A = \begin{bmatrix} 9 & 8 \\ 2 & 3 \end{bmatrix}$$

$$IA = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 9 & 8 \\ 2 & 3 \end{bmatrix}$$

$$= \begin{bmatrix} 9 & 8 \\ 2 & 3 \end{bmatrix}$$

$$= A \quad \checkmark$$

For a square matrix A
(2×2 , 3×3 etc.)

A^{-1} has the property that:

$$AA^{-1} = I \quad \text{and} \quad A^{-1}A = I$$

A^{-1} is called the inverse of A .

Note: Some square matrices don't have an inverse.

Ex: $A = \begin{bmatrix} 1 & -4 \\ -2 & 9 \end{bmatrix}$

Check that $\begin{bmatrix} 9 & 4 \\ 2 & 1 \end{bmatrix} = A^{-1}$

→ Check $AA^{-1} = I$ or $A^{-1}A = I$
Only need to check one.

$$AA^{-1} = \begin{bmatrix} 1 & -4 \\ -2 & 9 \end{bmatrix} \begin{bmatrix} 9 & 4 \\ 2 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$= I \quad \checkmark$$

Ex: $A = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$ doesn't have an inverse.

Suppose $\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} w \\ y \end{bmatrix} \begin{bmatrix} x \\ z \end{bmatrix} = \begin{bmatrix} w & x \\ 0 & 0 \end{bmatrix}$

Can't make $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ to $\begin{bmatrix} w & x \\ 0 & 0 \end{bmatrix}$ cannot equal $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

No A^{-1} exists so that $AA^{-1} = I$

Preview of 16.4

Want to solve

$$AX = B$$

e.g. $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 5 \\ 6 \end{bmatrix}$

$$\underbrace{A^{-1}}_I AX = A^{-1}B$$

$$IX = A^{-1}B$$

$$X = A^{-1}B$$

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \# \\ \# \end{bmatrix}$$

fast way to solve